EHREN MILLER USER EXPERIENCE DESIGNER

PHONE

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 EMAIL

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 PORTFOLIO

 www.uxwarlock.com

Motivated by passion, driven by great design.

I'm motivated and passionate about creating innovative, joyful experiences, based on insightful user research. My experience at top companies in a variety of industries has given me a unique view of the various needs of both businesses and users, and I strive to represent both in my projects. I'm an enthusiastic learner and push myself to go above and beyond expectations for clients and coworkers alike. I love UX.

> WORK EXPERIENCE

> PROFESSIONAL SKILLS

Q Rocketrip	SENIOR PRODUCT DESIGNER	 Digital Strategy
May 2016 - Present	Leading all design and user research effort for this behavioral economics travel platform. Creating design culture and mentoring junior staff.	O UX Research
	Working with directly with Senior Executive team to set Digital Strategy and design goals.	 Wireframing
	Creating scalable brand and design language across platforms and experiences.	O Prototyping
Various	SENIOR USER EXPERIENCE CONSULTANT	O Visual Design
May 2014 - May 2016	Led all stages of UX projects from research to design to documentation.	O Project Mgmt
	Organized and taught UX methodology, processes and practices. Worked with industry-leading clients in a multitude of industries.	 Interaction Design
	Created and implemented digital strategy for complex, multi-million dollar projects.	O UX Leadership
New York Life Insurance	LEAD USER EXPERIENCE DESIGNER	
Jan 2011 - May 2014	Organized and implemented User Experience methodology at this Fortune 100 company. Led UX design and research to improve sites, software and mobile apps.	> PROFESSIONAL TOOLS
	Spearheaded Agile within the organization to increase speed to market for projects. Worked on the Strategic Portfolio Team, overseeing and improving projects company-wide.	O Sketch
		 Adobe CC
Classic Medallics	MARKETING & SITE MANAGER	O Axure
Dec 2009 - Jan 2011	Managed multiple B2B and B2C sites, including content, design and marketing efforts. Performed user testing to inform site redesign and enhance Information Architecture.	O Omnigraffle
	Oversaw marketing campaigns, designed copy and creative assets, managed budget.	O Framer.js
	Monitored analytics for user engagement, campaign performance and SEO optimization.	O Principle
Ask Jeeves	SITE SPECIALIST	O Invision
Sep 2004 - Jul 2008	Supervised redesign of help pages, resulting in 40% workload reduction for support. Composed content for support team and help pages for best user experience.	 Origami Studio
	Tracked and prioritized bugs and new feature requests.	O HTML/CSS/JS
	Collaborated on support best practices to improve customer experience.	

> EDUCATION & CERTIFICATIONS

Masters of Science 2009 - 2011 Bachelors of the Arts 1998 - 2002

ENGLISH & LITERATURE State University of New York at Fredonia

INTERNET BUSINESS SYSTEMS

Mercy College

CERTIFICATE 2015 Mini Masters

2013

SCRUM MASTER

Scrum Alliance

USER EXPERIENCE DESIGN

Rutgers University